

Introduced by: Mayor at request  
of Planning Comm.  
Date: Jan. 5, 1982  
Hearing: Feb. 2, 1982  
Vote: Unanimous  
Action: Enacted

KENAI PENINSULA BOROUGH

ORDINANCE 82-6

REZONING CERTAIN LANDS WITHIN THE CITY OF SEWARD LYING EAST OF FOURTH AVENUE BETWEEN "B" AND "D" STREET, CITY OF SEWARD TO LIMITED COMMERCIAL (CL) DISTRICT.

WHEREAS, the Seward Advisory Planning Commission has initiated a rezoning proposal which would rezone those lands lying along the east side of Fourth Avenue between "B" and "D" Streets, City of Seward, from Two-family Residential (R2) District and Multi-family Residential (R3) District to Limited Commercial (CL) District; and

WHEREAS, the proposed rezoning is in accordance with the existing uses of these lands and with the Seward Land Use Plan; and

WHEREAS, the Seward Advisory Planning Commission, after public hearing, recommended unanimously that the proposed rezoning be enacted by the Assembly; and

WHEREAS, the Borough Planning Commission, after public hearing, recommended unanimously that the proposed zoning be enacted by the Assembly;

NOW THEREFORE, BE IT ORDAINED BY THE ASSEMBLY OF THE KENAI PENINSULA BOROUGH:

Section 1. That Lots 7 and 8, Block 4, Oceanview Subdivision Addition One, Lots 9A and 9B, Block 4, Oceanview Replat Lot No. 9, and that tract of land lying between Lot 9B, Block 4, Oceanview Replat and the intersection of Fourth Avenue and "D" Street are rezoned from Two-family Residential (R2) District and Multi-family Residential (R3) District to Limited Commercial (CL) District. The official zoning map for that portion of the Borough lying within the boundaries of the City of Seward shall be amended in order to conform with the rezoning accomplished by this ordinance.

Section 2. That the Mayor is authorized to effectuate this ordinance, which takes effect immediately upon its enactment.

ENACTED BY THE ASSEMBLY OF THE KENAI PENINSULA BOROUGH ON THIS 2nd DAY OF February, 1982.

  
John C. Davis, Assembly President

ATTEST:

  
Francis Byrner  
Borough Clerk